



Automate the Home

Automatic Pump Controller

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INTRODUCTION:

It is very common in houses in high terrain or high rise buildings, that the public water supply does not have enough pressure to get the water into the overhead tank. The water will be collected in a underground tank and lifted to the overhead tank by a pump. The pump must do the pumping operation whenever the water level in the overhead tank is empty and should stop pumping when filled. This operation can be performed manually by a start/stop switch for the pump motor, or the operator can control the pumping. He should constantly monitor the water level in the overhead tank to prevent overflowing. Similarly, he should ensure that there is water in the sump before starting the pump. It is very convenient to incorporate an automatic setup for pumping.

Here is a circuit that automatically controls the pump so that an efficient water supply is maintained. All possible protection features and alarms are added to this PICmicro™ microcontroller based system. The following are some of the essential features for a pump controller.

1. Pump should start pumping immediately after the water level in overhead tank is lower than the lower limit.
2. Pump should stop pumping when tank is filled.
3. Pump should not start if there is no water in the sump to prevent dry run.
4. Motor must stop if the pump is not delivering water due to any problem.
5. Motor should not run continuously more than the safe run time and it should stop after the set running time is over.
6. The pump can be controlled manually at any time by using the start/stop (manual) button.

Apart from the above, the following protective features

are also incorporated.

1. Prevention of malfunctioning from fault in the sensors
2. Various alarms to indicate the status of the pumping system.

APPLICATION OPERATION:

The PICmicro™ microcontroller is provided with the following inputs to sense the various conditions:

1. Presence of water in the sump
2. Low water in overhead tank
3. Water filled in tank.
4. Pump ok
5. Manual control switch.

The inputs 1 to 3 can be easily obtained either by using float switches as sensor or by dipping probes as sensors in the O/H tank or in the sump. Presence of water at a level can be sensed by checking conductivity between the pair of probes erected at that level. A simple transistor and an Opto-coupler are sufficient for the input conditioning. A simple arrangement is shown in the circuit.

Outputs available from the controller are used to operate the starter of pump and to activate a buzzer.

Since the number of external lines are less than needed, the SUMP_OK input and the buzzer output are sharing the same pin. This pin, GP5, is assigned as output only when an error condition is detected.

The flow chart is rather lengthy and is not given here. The program constantly monitors all the input conditions and updates a status word in memory. If any input condition is changed, the program checks and detects if there is any malfunction. If any defects are detected, the controller sounds an alarm. If the MCU detects the need for pumping, the pump is started and checks again for the water delivered to the discharge pipe. A sensor attached to the outlet does the job. This sensor o/p goes low when the water is pumping. If the

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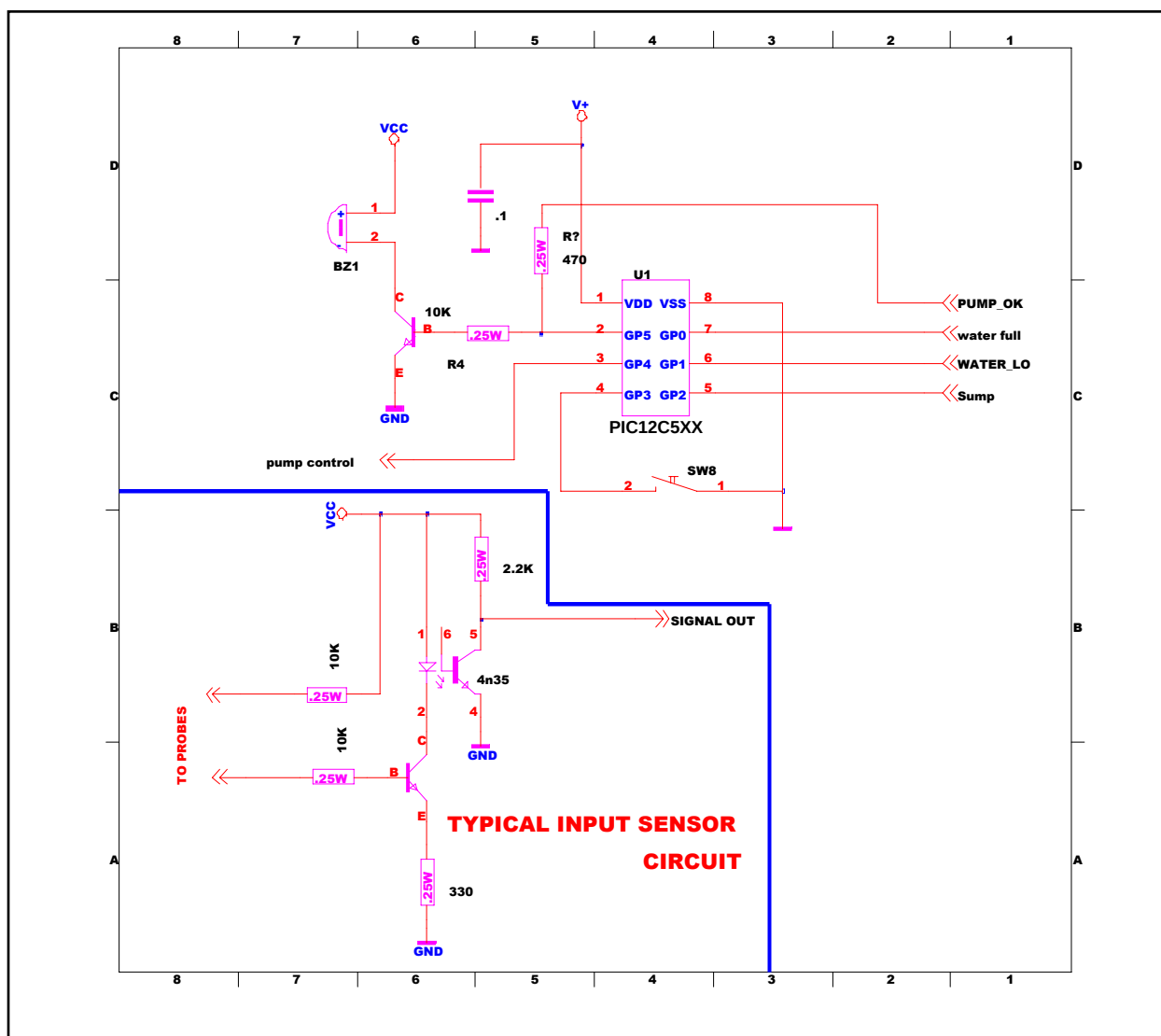
pump is not pumping water for a period set in the program, the pump is stopped and an alarm is given. If the pumping is ok, the program checks for the other inputs to find out if the low water indication goes off after some time of pumping and again checks for time-out for pump or water full input to trip the motor.

Warning and annunciation are also provided as an audible alert to the user. Different types of interruptions are given to the audio beep produced by the buzzer, so that the status of this controller can be monitored. The beep interrupt pattern (1s and Zeros - 1 causes beep and zero no beep) can be transferred to the code register before calling the beep routine. Each

beep is for a duration of 0.6 seconds and can also be varied by changing the tmr2 value.

Note: Only one error code is written in the program. This error code gives a beep pattern, (beep beep beep beep).

CIRCUIT DIAGRAM OF PUMP CONTROLLER



APPENDIX A: SOURCE CODE

```
;-----
;This program runs on PIC12C5XX
;This program is written as control program
;for domestic pump controller
;WRITTEN BY MANI.T.K(VU2ITI)
;-----
LIST

IFNDEF __12C508
    MESSG "Processor-header file mismatch.  Verify selected processor."
ENDIF

;=====
;
;    Register Definitions
;
;=====

W            EQU            H'0000'
F            EQU            H'0001'

;----- Register Files -----

INDF         EQU            H'0000'
TMR0         EQU            H'0001'
PCL          EQU            H'0002'
STATUS       EQU            H'0003'
FSR          EQU            H'0004'
OSCCAL       EQU            H'0005'
GPIO        EQU            H'0006'
register     equ            0x07
TMR1         equ            register+0
TMR2         equ            register+1
CODE         equ            register+2
COUNTER      EQU            register+3
DELAY        EQU            register+4
TMR0         EQU            01
E1           EQU            0XAA
;----- STATUS Bits -----

GPWUF        EQU            H'0007'
PA0          EQU            H'0005'
NOT_TO       EQU            H'0004'
NOT_PD       EQU            H'0003'
Z            EQU            H'0002'
DC           EQU            H'0001'
C            EQU            H'0000'
WATER_FUL    EQU            H'0000'
WATER_LO     EQU            H'0001'
SUMP         EQU            H'0002'
PUMP_OK      EQU            H'0003'
MANUAL       EQU            H'0005'
ALARM        EQU            H'0005'
OUTPUT       EQU            H'0004'
;----- OPTION Bits -----

NOT_GPWU     EQU            H'0007'
NOT_GPPU     EQU            H'0006'
T0CS        EQU            H'0005'
T0SE        EQU            H'0004'
PSA          EQU            H'0003'
PS2          EQU            H'0002'
PS1          EQU            H'0001'
PS0          EQU            H'0000'
```

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```

;=====
;
;   RAM Definition
;
;=====

    __MAXRAM H'1F'

;=====
;
;   Configuration Bits
;
;=====

_IntrRC_OSC      EQU      H'0FFE'
                  LIST
;
                  org      0          ;start address 0
;
;*****Program STARTS FROM here*****
START
    BCF           STATUS,GPWUF

    MOVLW         0X07                ;Initialize the prescaler
    OPTION
    MOVLW         0X02F                ; initialize I/O lines. Only gp4 as output
    TRIS          GPIO                ; configure the input and output
    MOVF          GPIO,W              ;
    ANDLW         0X1F                ;Check for faulty inputs
    XORLW         0X02                ;
    BTFSC         STATUS,Z
    GOTO          ERROR1                ; input conditons are not ok, error bell
    BTFSS         GPIO,WATER_LO        ;CHECK FOR LOW WATER LEVEL
    GOTO          PUMP_START
    BTFSS         GPIO,MANUAL          ;Check if manual key pressed
    GOTO          MANUAL_MODE
    BTFSS         GPIO,SUMP            ;Check water in sump is low
    GOTO          ERROR2                ;Error. No water in sump
    SLEEP

PUMP_START
    BTFSS         GPIO,SUMP            ;verify if water in sump
    GOTO          START_PUMP
    GOTO          ERROR2                ;Error, No water in sump

START_PUMP
    BSF           GPIO,OUTPUT          ;start pump
    MOVLW         0X01                ;initialize timer0
    MOVWF         TMR0
    MOVLW         0XFF                ;Pump START test time(APP 16 SEC)
    MOVWF         TMR1                ; TO the TIMER1
    MOVLW         0XFF                ;Pump running time(APP 1 HOUR)
    MOVWF         TMR2                ; TO the TIMER2

LOOP
    MOVF          TMR0,F
    BTFSC         GPIO,SUMP            ;check for water in sump
    GOTO          ERROR2
    BTFSS         GPIO,MANUAL          ;check if manual button is pressed
    GOTO          MANUAL_MODE
    BTFSC         STATUS,Z            ;Check for 0.065 sec timer
    GOTO          LOOP
    DECFSZ        TMR1,F                ;Check for timeout 0f 16.56 sec
    GOTO          LOOP
    BTFSC         GPIO,PUMP_OK
    DECFSZ        TMR2,F
    GOTO          CHECK

STOP_PUMP
```

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```

        BCF      GPIO,OUTPUT      ;Switch off pump
        GOTO     ERROR3           ;Pump timeout error

CHECK

        BTFSC    GPIO,WATER_FUL   ;CHECK FOR WATER FILLED
        GOTO     LOOP
        BCF      GPIO,OUTPUT
        GOTO     START

; *****manual mode*****
MANUAL_MODE

        BTFSS    GPIO,OUTPUT      ;Check if pump is running
        GOTO     START_PUMP       ; If not start pump
        GOTO     STOP_PUMP        ;or stop pump

;***** error routines*****
ERROR1

        MOVLW    E1               ;take Error code
        MOVWF    CODE             ; now code contains the beep interrupt pattern
        CALL     BEEP
        SLEEP

ERROR2

        ;
        ;
        SLEEP

ERROR3

        ;
        ;
        SLEEP

; error2, error3 etc can be similarly written
;*****
; subroutine Beep. This routine outputs a beep pattern
; corresponds to the 1s in the code register
BEEP

        OPTION
        MOVLW    0X00F           ; initialize I/O lines. GP4 AND GP5 as output
        TRIS     GPIO
        MOVLW    0X0A
        MOVWF    TMR1
        MOVLW    0X07
        MOVWF    COUNTER

REPEAT1

        RLF      CODE,F
        DECF     COUNTER
        BTFSS    STATUS,C
        GOTO     REPEAT1         ;Repeat until start of pattern (starts with first 1)

REPEAT2

        BSF      GPIO,ALARM
        MOVF     TMR0,F
        BTFSS    STATUS,Z
        GOTO     CHECK
        DECFSZ   TMR1,F
        GOTO     REPEAT2
        DECFSZ   COUNTER,1       ; if finished, return
        RETLW    0X00
        MOVLW    0X0A
        MOVWF    TMR1
        RLF      CODE,F
        BTFSS    STATUS,C
        GOTO     RSET
        GOTO     REPEAT2

RSET

        BCF      GPIO,ALARM
        GOTO     REPEAT2
END
```

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